

***CSU Interact* Modules tool
Guide for authors**

Version 2.6.1 – updated September 2011

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Overview

The Modules tool is a lesson builder tool that allows teachers to publish and organise learning material to guide students through the learning process. It was developed under the name 'Melete' by Etudes.

Learning material may be created from within the tool using a choice of editing tools; existing material and material created using third-party software may also be imported.

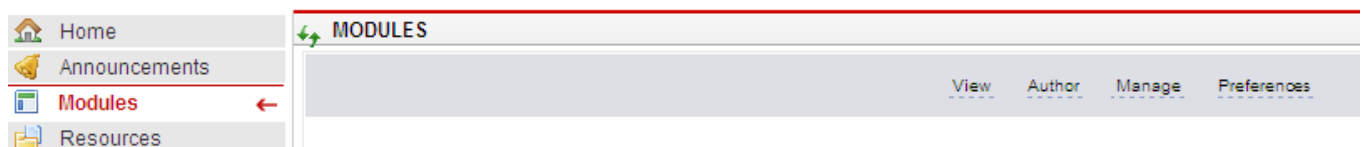
Acknowledgement: The following notes have been adapted from the Melete 2.6 Tutorial prepared by Etudes, available for download from <http://etudes.org/melete.htm>

Modules Introduction

A module is the building block of your lessons. For example, you may create a module, unit, chapter, study guide or lecture, for each week. Many teachers organise their modules in weeks, adding lecture notes, activities, links, and resources that relate to that week's topic as 'sections' of the week's module. This allows them to guide learners through the sequence of content/tasks in an organised manner.

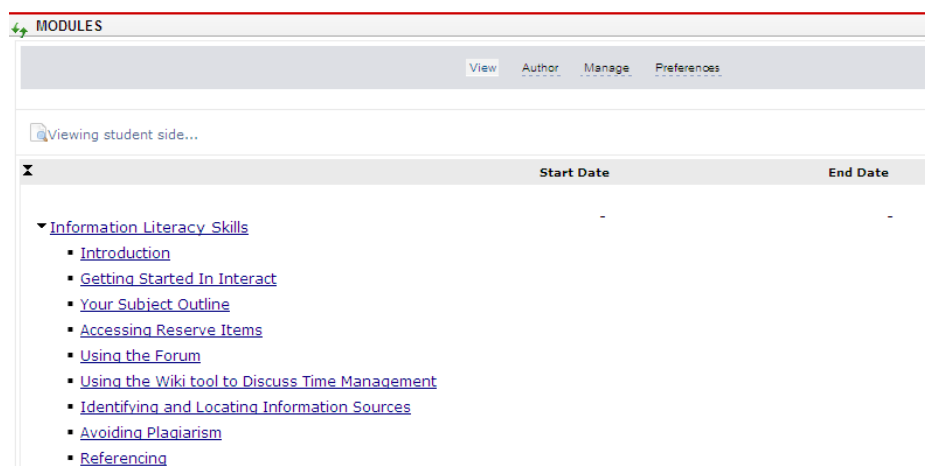
A module consists of one module page AND one or more content sections, depending on how you want to organise your information. Module pages are like the title page of a document – on a module page you assign a title, add a description and keywords, if desired, and set the open and close dates that the module is to be available. Content is published in section pages, which will be discussed in Part 2. If you have a short topic, you may only want one section. If your module consists of multiple topics, resources, and materials, you need to break it up into several sections (meaningful chunks) for students for easier viewing and processing. When a student is reading a content section there will be breadcrumb links to next and previous sections, as well as the Table of Contents module list for easy navigation.

Once in the *Interact* site you wish to work in, click **Modules** on the left navigation bar to open the **Modules** tool. (*If the Modules tool is not already turned on, first do so from **Site Info > Edit Tools.***)



There are four views for Modules: **View**, **Author**, **Manage** and **Preferences**.

View: Preview and access modules and sections as they look to students.



The default view for students shows all modules expanded to show their included sections and subsections. Students can contract the view to show modules only (no sections) by clicking on

the double-headed arrow at the top of the list, or on any of the down-pointed arrows to the left of each module.

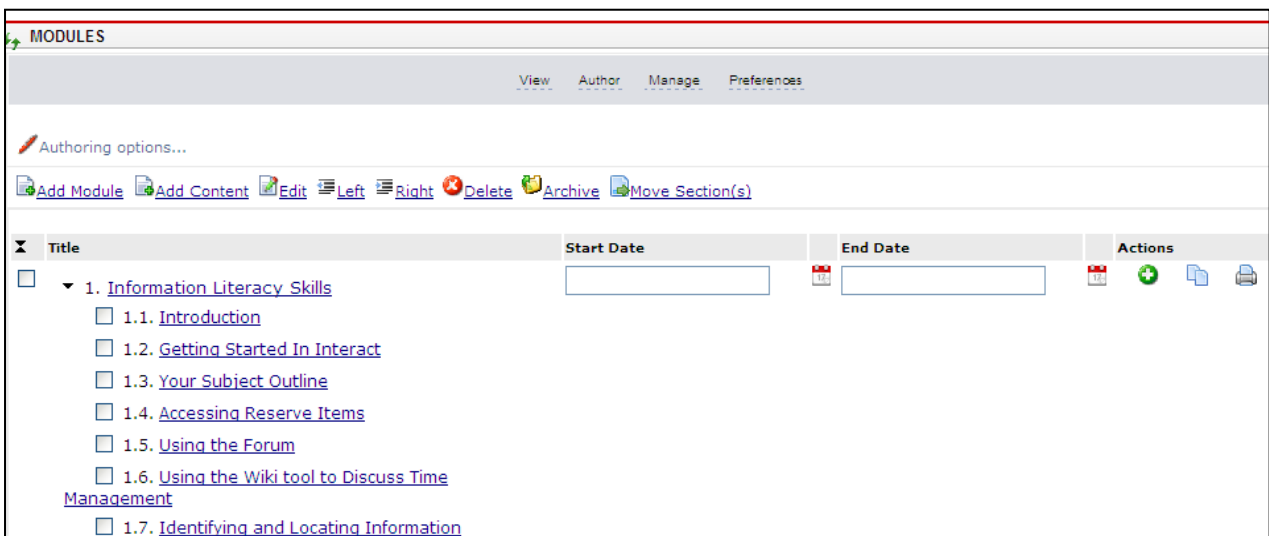
Modules that are not open to students (start date is in the future or end date is in the past), cannot be viewed by students. They will see the module title in the list but the link will not be active. They will be able to see the start and end dates so they'll know when it will be available.

Those same closed modules **are** available to teachers in preview mode. The text will be italicised and the little red stop icon will show next to the module title. This allows teachers to work on their modules and then preview them even though students have no access.

Author:

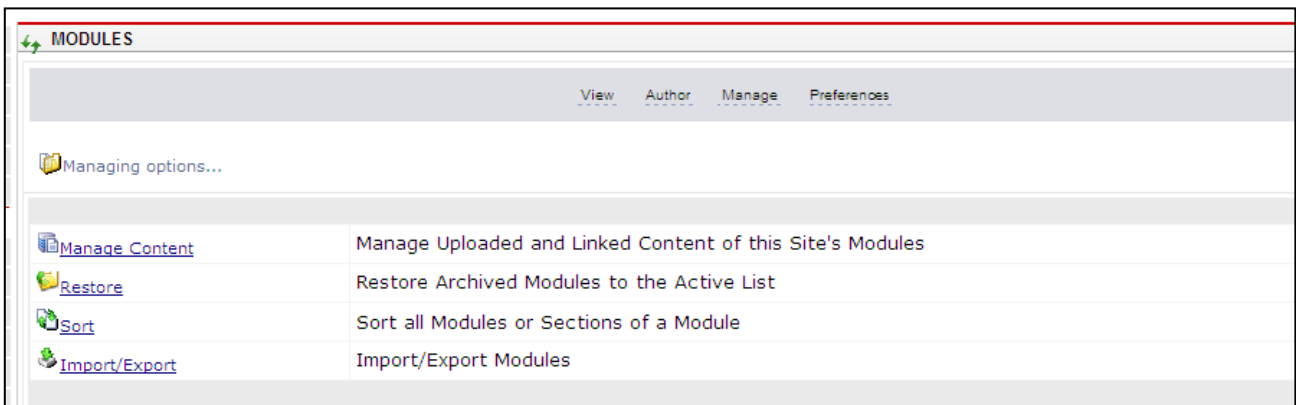
Add, edit, archive (inactivate) and delete modules and sections, set start and end dates, create next steps statements.

As with the student view of the modules list, the default list view is expanded. Teachers can click on the little black arrows to condense/expand the view to show sections or not. Teachers can also change the default so the list opens automatically in condensed view.



Manage:

Handle tasks such as restore archived (inactive) modules, sort modules and sections, and import/export modules to new sites. A new feature in 2009 is the Manage Content function for easy file management.



Preferences: Leave the default setting editor tool for creating content as FCK editor.

Also, select if you prefer your module view to open expanded or collapsed. Remember that you can click the black arrows in the list to switch to the other option.

You can now enable auto-numbering of modules and sections.

MODULES

View Author Manage Preferences

User preference options...

My Global Preferences for Modules

Select your editor

FCK Editor

Sferyx Editor

Select your view

Expanded

Collapsed

Show Link to Publisher's Content option

Yes

No

Site Preferences for Modules

Allow student printing of Modules?

Yes

No

Autonumbering of Modules and Sections?

Yes

No

Set

Also importantly, set preferences for allowing students to be able to **print** out their modules if you wish.

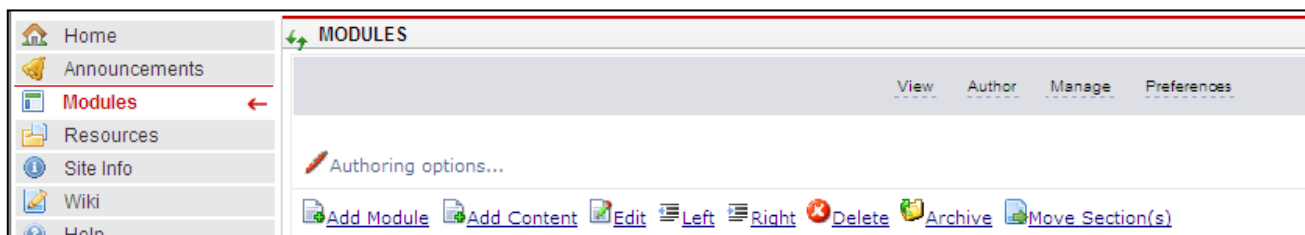
Part 1: Creating and managing modules

Author view

Creating a new module

The first steps in creating a new module require you to provide information about the module title, description, keywords and choice of a license.

1. Click on the **Author...** link at the top of the Module page.
2. Click the **Add Module** link.



3. Define the properties of your module.
 - The module title needs to be at least 1 character long. Keep the title short enough to view neatly in your browser window – use the **View** option to check.
 - Titles can be a combination of letters and numbers. Most special characters are now allowed, but do NOT use the # sign - it is not accepted.
 - The description of the module should be less than 500 characters (formerly 700 characters).
 - Keywords for the module should be fewer than 250 characters. They should be words or phrases, separated by commas if necessary. They will be used for keyword searches when that feature is implemented.
 - Author name and term are fixed fields. The information for these fields is provided automatically by the system when you log into the Interact site. You cannot alter the fixed field data. Later on, when you access the module to edit it, this information gets stored in the Modified by field. Modules can be modified by you, a colleague, or a teaching assistant who has the same access privileges as you do.
 - Leave the Start and End Date boxes empty if you want your modules to be open-ended and available throughout the entire session, otherwise set the Start and End Date for the module using the calendar widget. Set the time first, and then click on the date. Clicking on the date closes the widget, so if you don't do it in the correct sequence, you'll have to open the widget again.
4. To proceed with a module addition, click on **Add**. When you do this you will be directed to a confirmation page where you can **Add Content Sections** to your modules or return to the **Author View**. You can return to the module to add more sections at any time.
 - To discard the module addition, click on **Cancel**.
 - Notice that you have not yet published any content. The content of your module will be added into sections.

Edit Module

From the **Author View** page, tick the checkbox next to the module to select it. Then, click the **Edit** link at the navigation bar. You will be directed to the **Edit Module** page where you can revise a module's properties. OR (more easily)

From the **Author View** page, click the title of the module you want to edit. You will be directed to the **Edit Module** page where you can make changes.

The **Edit Module** page contains these fixed fields that cannot be modified:

- Added by - name, date and time when the module was first created.
- Modified by - name, date and time when the module was last modified.

The following information can be edited:

- Module Title (required)
- Description (optional)
- Keywords (optional)
- Start Date (optional)
- End Date (optional)

Once you have changed the module properties, complete the process:

- Click **Save** to save your changes and return to the **Author View** page.
- Click **Add Content Sections** to save changes and continue adding sections.
- Click **Cancel** to discard changes and go back to the **Author View** page.

Co-authoring Tip: If co-authoring a module it is highly recommended that only one author make changes to a module at a time. If you co-author content, establish regular authoring times with your partner or split modules to avoid conflicts when saving your work. If you edit a module or section simultaneously, the system will let you know that someone else has altered it when you attempt to save it.

Delete Module

You may select one or more modules to delete at a time.

On the **Author View** page, choose the module you want to delete by ticking the checkbox to the left of the Module title. Then, click the **Delete** link at the top of the window.

A deletion warning asks you to confirm the delete action (not recoverable!). When you delete a module, all its sections and related uploaded files get deleted permanently. If you do not want to delete an entire module but only sections of it, refer to **Delete Sections**.

If you are sure, click **Continue** to delete the module. If you are not sure about continuing with the deletion, click **Cancel** to abandon the process and return to the **Author View** page.

A confirmation page lists the module that you deleted.

Click **Return to Modules** to return to the updated **Author View** page.

Archive Module

You can make a module invisible to learners by archiving it. You may have many reasons for removing one or more modules from the active list. It could be that you want to reveal material to students as the session progresses. It could be that you will not be using a module in the current session but you do not wish to delete it. When you want to make modules invisible but not delete them permanently, you should use the **Archive** feature.

You can restore archived modules at any time by clicking on **Manage** and then on the **Restore** icon.

To make modules inactive (i.e. archive modules):

- On the **Author View** page, tick the checkbox located next to the module title you want to remove from the current list of active modules.
- Then, click the **Archive** link located below the **Author** link.
- A confirmation message will alert you that the chosen module is archived.

Note: Only entire modules can be archived. You cannot archive single sections of a module.


Module actions

On the **Modules List** page (Author View), there are three **Action** columns on the right-hand side. These actions are:

- Next Steps
- Duplicate Module
- Print Module
-

Set Next Steps for a Module

You can set instructions at the end of every module to let students know what they should do after reading through that module. You may direct them to a quiz, assignment, or simply ask them to continue with the next module. To include *next steps* for a module, follow these steps:

- Click on **Author** to go to the **Author View** page.
- Click on the green and white round plus icon  in the **Next Steps** column for the module you want to set instructions. Or, if editing existing **Next Steps**, click on the magnifying glass icon in the same column.
- Type the steps you want students to follow when finished with a module.
- Click **Add** to submit your content and return to Author View.
- **What's Next?** appears at the bottom of the Modules page.

As students navigate through the modules, clicking on **Next** after the last section of a module will display a separate screen with the next steps, if that information was provided by the author.

Duplicate Module

If you click on the **Duplicate Module** icon, that entire module and all the included sections is duplicated and placed at the bottom of the module list. You can tell which the duplicated material is because all titles (module & section) include, in parentheses, the date it was copied. You'll probably want to go in and edit those extra-long titles.

If you edit either the original or the duplicated version, the other is not affected.

Print Module

Clicking on the **Print** icon pulls together an HTML document. Click on the **Print** icon on the top of the HTML page to send the document to a printer or print as PDF if that feature is an option.

If you choose to allow students to print modules (via **Preferences**), they will also be able to print out entire modules. You can disallow that feature if you wish; it does not affect author's ability to print.

Manage view

The following functions are available under Manage Modules:

- Manage Content
- Restore archived modules to Active list
- Sort modules or sections of modules
- Import/Export modules

Manage Content

Manage Content allows you to upload files, view already uploaded files, and delete files. This will be described in more detail in the following section.

- Click on **Manage** on the top navigation bar.
- Click the **Manage Content** icon.

- A list of all files associated with the modules is displayed. These correspond to files uploaded through the editor during section creation and those previously uploaded through Manage Content.
- Add a new file through the New Item.
- Use the **Add Item Type** drop down box to select the type of item (file or Uri)
- You can add a number of items together by using the **Number of Items to Upload** selection.
- No multiple, bulk upload of files is possible.
- Use the Delete button to delete files if necessary.

The Manage Content function is particularly useful when editing and reusing modules, or where there will be a large number of images used such as when developing a template etc.

Restore Archived Modules

To restore an archived module:

- Click on **Manage** on the top navigation bar.
- Click the **Restore Archived Modules** icon.
- A list of the archived modules is displayed, along with their deactivation date and time. By default, the modules are sorted by **Date Deactivated**.
- Tick the checkboxes located next to the archived modules to select them. You can select and restore to the active list more than one module at a time.
- Click **Restore** to complete the operation.
- A confirmation page displays the list of modules that have been restored.
- Click on **Return to Modules** to view the updated list of modules. Your restored modules are added at the bottom of the list of active modules.

Sort Modules

To change the sequence of modules:

- Click **Manage...** at the top navigation bar.
- Click **Sort**
- You will be directed to the **Sorting modules** page.
- On this page, there are two columns. The first is showing the current sequence of modules. The second column is your work area.
- In the second column, click the module whose sequence you want to change. Then, click the up and down arrows to change the sequence. Click on the double headed arrows to jump the selected item to the top or bottom of the list.
- There is no **Save** button. Simply click the **Author** link at the top of the page to return to the **Table of Contents** module list. They should now be resorted.

You may also sort the sections of a module. This is covered later in this guide under content sections.

Import/Export Modules

You may need to import/export your modules for various reasons. At the beginning of a new session, you'll want to import your modules from a previous site so you don't have to re-do all that work. You may want to share your files with a colleague, or you may want to keep a backup copy of your modules. You can export them and save them elsewhere.

There are two ways to handle module import/export from one site to another. The first way is to use **Import/Export** from the **Manage** area. Another way to import modules into a different site involves **Import from Site**, found in the **Site Info** tool. They are both explained below.

Export Modules (from within Modules >> Manage)

Use this method if you want to save a backup file of your modules, or if you want to share them with a colleague. Exporting modules does not affect the current site's modules. This export functionality exports all of your modules and sections into an IMS Content Packaging (CP) zip file that you can import into another site or other system that supports IMS CP. The export functionality packages all your modules into a zip file.

You can now select individual modules to export. This is useful where a set of modules is media rich and might be larger than the 20MB CSU upload limit.

- Click on **Manage**.
- Click on the **Import/Export** link.
- Keep the IMS Content Packaging format as the default (generally not SCORM 2004 for CSU use)
- Select **What to export** from the list of modules displayed in the box. **All modules** is the default selection.
- Click on **Export**.

When you export here, what you are exporting is a ZIPPED folder with ALL your modules in it. Save this zipped folder in a convenient location. This is all you need to import the information into a new place.

You DO NOT need to open, unzip or view inside the folder.

You can import the zip file into the Modules tool of another site you own or share it with a colleague if you so desire.

Import Modules (from within Modules >> Manage)

If you want to import modules you've exported from another site:

- Click on **Manage**.
- Click on the **Import/Export** link.
- Browse (in the box provided) to find the folder you exported from the other site. (The zipped folder.) Then click on **Import**.

The files will be imported to the end of list of any existing modules. Sort them as explained in the **Manage Modules** section. If there are modules that were imported that you don't want, you can delete them as explained in the **Delete Modules** section.

Import Modules from Site Info >> Import from Site

To import your entire Modules tool content from one site you own into another site you own, you can use the **Import from Site** feature. This is the same method you can use to import content of other tools in the system, such as Resources. The advantage of this method is that you don't need to export the modules first. However, you wouldn't use this method if you want to save a backup in a location outside of *Interact*. To do so:

- Make sure the Modules tool is turned on in both *Interact* sites first.
- In the site you want to import into, click on **Site Info**
- From the links at the top of the window, click on **Import from Site**
- Tick the box for the site where your materials are (old site) and click **Continue**
- Tick the **Modules** box (and any other tools you may want to import from this site) and click **Continue**.

After a short wait while the system is working, you'll be returned to the **Site Info** window. Go to your Modules page and the imported modules will be at the bottom of the list, under any previously existing modules. You can now sort them into place, set their Start and End Dates, delete any you don't want, etc.

Full instructions for using the **Import from Site** function can be found at <http://www.csu.edu.au/division/landt/interact/help/siteinfo.htm#10>

Module Preferences

There are five preferences to be set in **Modules >> Preferences**:

- Choice of editor to use when composing content
- Choice of seeing the Table of Contents module list expanded or contracted by default
- Whether to allow students to print modules
- Show link to Publishers content
- Automatic numbering of modules/sections (student view)

Module Editor Settings

You may choose one of two editors to author in Modules: **FCK** or **Sferyx**.

- The FCK editor is also used in other tools in *CSU Interact*, such as Announcements and Calendar. It is the default editor within the Modules tool.
- The Sferyx editor is only available in the Modules tool in *CSU Interact*. Sferyx contains an editor for writing mathematical content.

The setting is 'global,' meaning that when an author sets Sferyx as the default modules editor, it will be set as the default module editor in all the sites owned by the author.

Users can switch between the two browsers on the fly while editing, provided that the Java plug-in for Sferyx is downloaded and it is properly installed. For example, if you have set Sferyx as your default editor, and want to use the smileys of the FCK editor, you can save your content, click on **Preferences**, set the FCK editor as the default, and return to your authoring. Then if you need to insert a mathematical equation at a later stage, you can click on **Preferences** and set Sferyx as the default editor and return to your authoring.

Sferyx editor: notes for users

The Sferyx editor is a Java applet and takes a while to load the first time. Once loaded into a computer's memory, it loads quickly in all subsequent requests.

PC users:

- The Sferyx editor requires that you download the Java Runtime Environment (JRE) under "Plugins, Add-ons and Miscellaneous" from <https://online.csu.edu.au/division/dit/software/core.html>
- You must accept the Sferyx certificate. Choose **grant always**.

Mac users:

- You **MUST** have the 10.3 Operating System.
- The Sferyx editor requires that you download <http://javaplugin.sourceforge.net/>
- You must accept the Sferyx certificate. Choose **Trust**.

All users:

- See <http://www.csu.edu.au/division/landt/interact/staffsupport/browser.htm> for recommended browser and platform combinations for *CSU Interact*.

Module View Settings

If your site has the Table of Contents module list appear in expanded view, it means that all the sections and subsections are listed on the page as links, as well as the module titles. If you would prefer to have only the module titles showing on the list page, you can set your default setting under the **Manage >> Preferences** window. Remember that no matter which setting you choose, you can always expand and collapse the lists by clicking on the little black arrows.

Allow Student Printing

When **Yes** is ticked, student modules will have a small print icon in the modules list. When they click on the print icon, their modules can be printed. When printing, the entire module is printed – it is not possible to limit printing to particular sections.

Publishers content

This function is not yet used at CSU. Select NO.

Automatic numbering

- Select **Yes** to enable autonumbering of modules/sections. i.e. 1.1 , 1.1.2 etc.
- Note that when autonumbering is turned off by the author, it is still viewable in the Author view but NOT in the Student View. Test by using the View function to see if autonumbering is on or off.

Part 2: Creating Content Sections

Sections are the units within a module. Each module can consist of one or more sections.

Add Sections to a Module

You can access add content to a module in four ways:

- From the **Author View** page, click on a module title in which you want to add content sections to. You will be directed to the module's properties page. Click the **Add Section** link located just below the navigation bar.
- After you are finished editing a section, click the **Add Section** link just below the top navigation bar to add another section to the module, or the **Add another section** link at the bottom of the page below Save.
- After adding a new module, click the **Add Content Sections** link that is displayed in the confirmation page to add another section to the module.
- From the **Author View** page, tick the box next to **an existing section** in the module you want to add a section to, and then click the **Add Content** link at the top.

Define Properties of a Section

While inputting properties for a new section, you should be aware that:

- The **Section Title** cannot be left empty.
- Most special characters are allowed, but not the # sign.
- The **Added by** field on this page is fixed. It is not editable.
- After typing the title and instructions, choose the "modality" of the section's content. Tick the format of your content (tick all that apply):
 - Textual (Text based)
 - Visual (Flash files, images, etc.)
 - Auditory (Sound files, e.g., .wav files)

Methods for Adding Content in Sections

After you enter the section title and instructions and have checked the modality fields, select how you will create content for the section. There are several options:

Option 1: Composing content using the editor.

The default choice for publishing content in a section is using the built-in WYSIWYG (What You See Is What You Get) editor. When you choose to add a section, the editor is displayed by default. (*See Part 3 of this module to learn more about editor choices - Sferxy or FCK.*) You do not need to know HTML to use either editor, but if you do know HTML, you can code directly in the window. You can compose new content in the editor or copy/paste content from other sources, such as Word, html, or text.

Option 2: Upload or link to a file

A section's content can be an uploaded Word, Excel, pdf, etc. file.

When you click on the **Select** link you can **browse** to find a file to upload. Or, if the file has been uploaded previously, you can choose it from the list in the lower portion of the window. If you click on the title of the item, it will open on your desktop so you can see if it's the correct item. You choose that item by clicking on **link to me** in the right-hand column.

Be aware that end users must have an application that will open the file on their computer. If the uploaded document is a .doc file, the student must have an application that opens it, such as Word. If the uploaded document is a .xls file, the student must have Excel or some other program that opens Excel documents. If you are going to use uploaded documents, you may want to mention the type of software needed to open these files as a requirement in your syllabus.

Option 3: Link to new or existing URL resource on server

Another option for adding content to a section is by linking to a web page that exists on the web (must be a functional URL). Once you've inserted the URL address, you should give it a short title. This will help you (and your students) to identify what the link is to. Sometimes URL addresses are very cryptic.

When a student goes to a section that is a link to a web page, there will be a link directly on that page. When the student clicks on the link, the new web page opens in a second browser window. The student can return to the class site by closing the second window. If the URL has been previously created by you (either used before or uploaded in **Manage>>Manage Content**), it will be listed at the bottom of the window. You can preview this URL by clicking on the title, or select it to use by clicking on the **link to me** link.

Option 4: Link to Publisher Content

This is only displayed when Link to Publisher content has been selected in preferences. It is generally not yet used at CSU.

Copyright License

When you create a section, you are asked to select a copyright license for it. Each section within a module can have a different license. The licensing choices for sections are as follows:

- **Copyright of CSU** – owned by the university, for example as subject materials. This is the default setting.
- **Copyright of author** - a copy of the permission should be kept on file in the School, Faculty, Division, Section and with the Copyright Coordinator and only used in accordance with the agreement
- **Material is in the public domain** - materials that are no longer in copyright. This is usually from the date of publication or the end of the year of the death of the author plus either 50 years (if expired before 31 December 2004) or 70 years
- **Creative Commons Licence** (materials available on Creative Commons Licensed for educational purposes, check licence). Select this option if you wish to keep the copyright for your work, but wish to allow others to reuse your materials. You have the option to select whether others can modify your materials and where they can use it for commercial purposes. If you choose the "Creative Commons" license, a form is displayed asking you select the terms and conditions of use for your materials:
 - Allow Commercial use of work? Yes/No
 - Allow Modifications of your work? Yes/No/Share Alike
 - Fill in the License Holder name and license year
 - Click on "Add" to finish the section
- **Database Licence** – material available from CSU online databases (CSU full-text database articles, perpetual link provided by Library)

More information on copyright issues can be found by clicking the small green question mark icon next to the **Copyright Status** field. This will take you to the document "Copyright information for CSU staff" at <http://www.csu.edu.au/copyright/docs/interact-staff-guide.pdf>

Add Section Confirmation

After you set the properties of a section and enter content, click on **Add** to continue. You will be directed to a confirmation page where you can:

- **View** your content, accept changes, and continue.

- **Add Another Section:** Click this link to continue adding sections.
- **Finish:** Click this link if you are finished adding sections to the module for now.

Add More Sections

You can always return to add more sections to a module you have published.

From the **Author View** page, click the module title you want to add sections to. Then, click the **Add Content Sections** link just below the top navigation bar.

A link to **Add Content Sections** is also available at the bottom of the screen.

Similar links that allow you to add sections are also available at the section level of a module as well (below the top navigation bar and at the bottom of the page).

Edit Sections

There are a few ways to access the section in order to edit it:

- On the **Author View** page, expand the module list to show sections. Tick the box next to the section to be edited and click the **Edit** link at the top of the list. You are directed to the **Edit Section** page where you can make changes; or,
- On the **Author View** page, expand the module list to show sections. Click the section title you want to edit. You are directed to the **Edit Section** page.

On the **Editing section** page, you can change the following information:

- Section title
- Instructions
- Modality
- Content

You CANNOT change the method for creating content. In other words, if the section was originally created using the content editor, you can change the contents within the editor, but you can't switch this section to be a link to a URL. If you had originally created content as a link to a web page using a URL, you can replace that URL, but you can't make this section now be a downloadable document.

After editing the section, complete the process:

- Click **Preview** to view how the content will be displayed for students.
- Click **Cancel** to discard the edits and return to the Author View.
- Click **Add Another Section** to save the edits and add another section.
- Click **Finish** to save the changes to the section and return to the Table of Contents module list.

Co-Authoring Tip: It is suggested that only one author make changes to a module at a time. If you will co-author content, establish regular authoring times with your partner or split modules. If you edit a module or section simultaneously, the system WILL let you know that someone else has altered it when you attempt to save it. You will receive the following message when trying to save content that was altered:

CAUTION! The properties of this module have been modified by another author simultaneously. Please open a new browser window and log in again to access the most current version of this module. You may make changes to this newer version.

Sort Sections

Sorting sections works just like sorting modules. When you go to **Modules >> Manage >> Sort**, you just need to click on the **Sort Sections** button. Then choose the module you want to sort the sections of. In the **New Sequence** box, use the up and down arrows to move sections as desired.

Move Sections

Sometimes you may want to move one or more sections from the module they're in to a different module.

- In **Author view** select the boxes next to the sections you want to move
- Click on the **Move Section(s)** link at the top of the page
- In the list of modules that appears, click the radio button next to the module you want these sections to be moved to.
- Click **Save** at the bottom of the window. The selected sections will be moved to the new module, beneath any previously existing sections.
- You can then sort them in **Manage** if you wish.

Subsections

A typical textbook's table of contents will be organised into chapters. Inside a chapter are several topics. Some of those topics may have subtopics; maybe even more than one level of subtopics, thus breaking up content. The modules area is organised in the same way. There are modules (chapters/ weeks) and sections (topics). Just as the book has subtopics, you can create subsections within sections.

There can be ten levels of subsections within a single section. That's not ten subsections, but ten levels of indents. You have to create sections before you can start sub-sectioning them by using the left and right indent buttons.

Once a section has been created, it can be "sub-sectioned."

- You may want to sort it first, to make sure it is immediately below the section that it will belong to.
- Click in the box next to the title on the **Table of Contents** module list.
- With one (or more) section boxes ticked, click on the **Right** icon in the links at the top. This moves the ticked section to a sub-section of the section above; each section can be at a level that is either equal to or one sub-section below the section immediately above it.
- Notice there is also a **Left** icon. You can't make a section become a module by clicking the left indent icon, but you can move subsections left to make them a higher level.

Delete Sections

You can delete one or more sections at a time. You can also delete both modules and sections at the same time.

- On the **Author View** page, choose the sections (and modules) you want to delete by ticking the checkbox to the left of the item title.
- If you only see modules, remember that you can expand any module by clicking on the little black arrow next to the module title, or expand all modules by clicking on the two-headed arrow at the top of the list.
- Then, click the **Delete** link at the top of the window.
- A **Deletion Warning** asks you to confirm the delete action (not recoverable!). When you delete a module, all its sections and related uploaded files get deleted as well.
- If you are sure, click **Continue** to delete the module. If you are not sure about continuing with the deletion, click **Cancel** to abandon the process and return to the **Author View** page.
- A confirmation page lists the module that you deleted.
- Click **Return to Modules** to return to the updated **Author View** page.

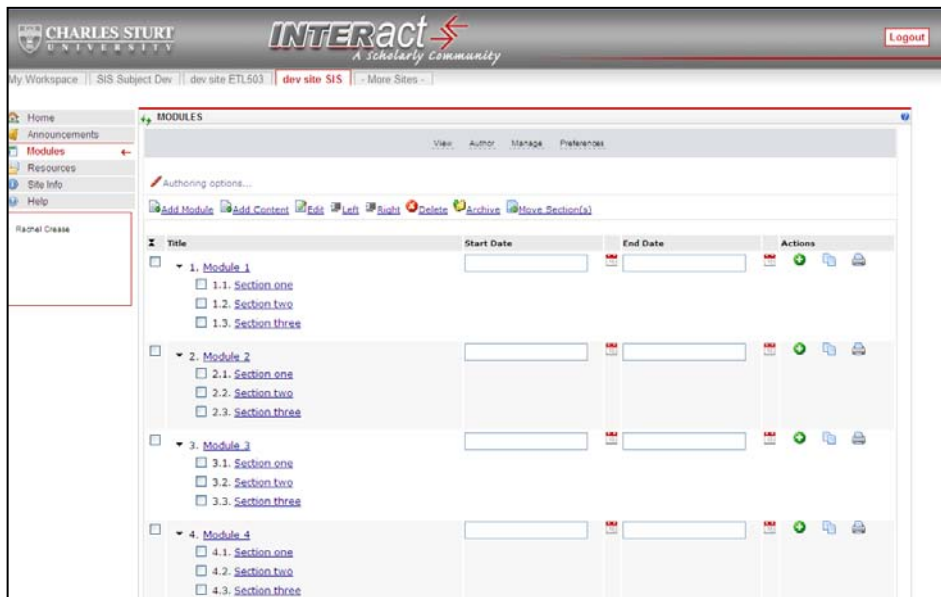
Part 3: Making modules interactive and engaging

Creating a study guide template in the modules tool

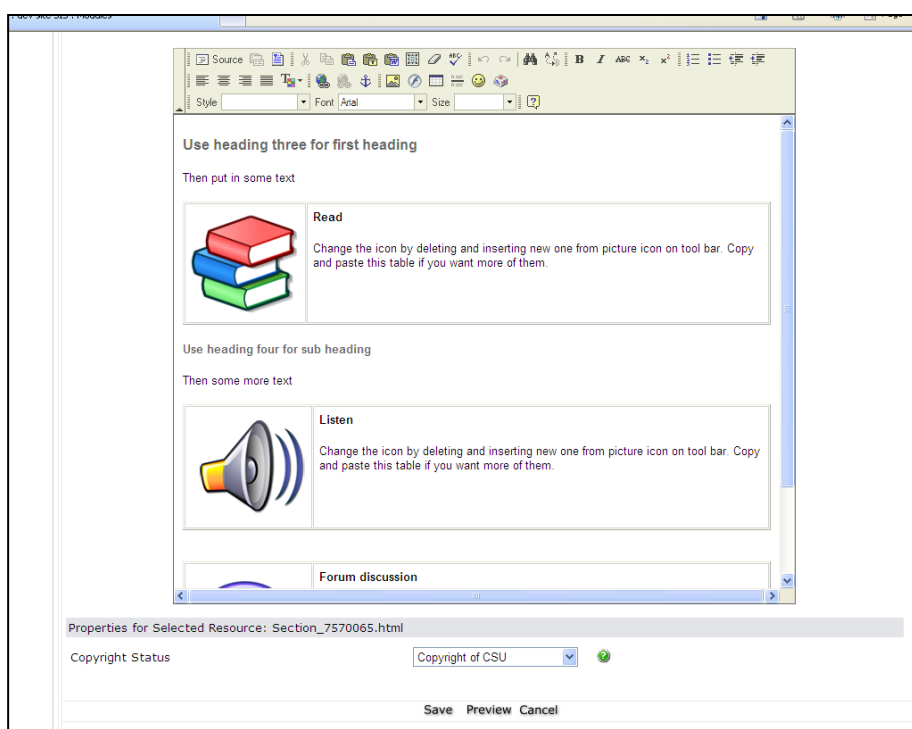
- Create a project site (this will become your base development site and can be duplicated as required) and add the modules tool.
- Think about the parameters and possible content and activities for your study guides and then set up the modules as a study guide shell.

For example, a study guide template might contain:

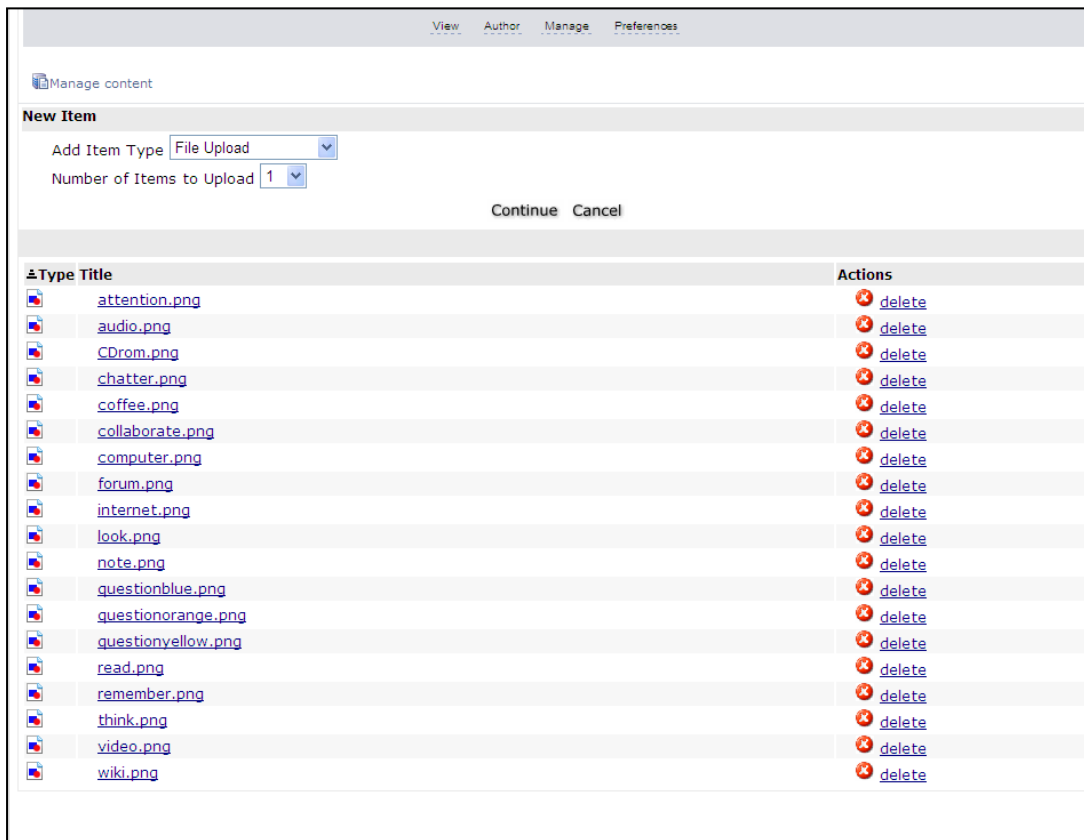
- 12 modules, one for each week of study
- Each module contains three sections



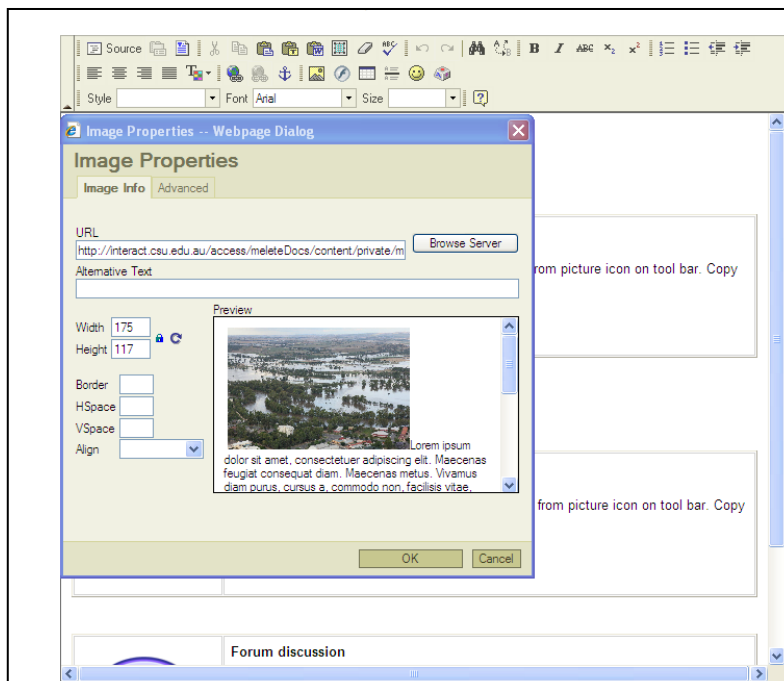
- Each section contains plain text, two heading levels, and an activity table with an activity icon (when inserting activity table, use insert table icon on menu bar, set width at 100 percent, one row, two columns, then go to cell properties for first column and set at 10 percent).



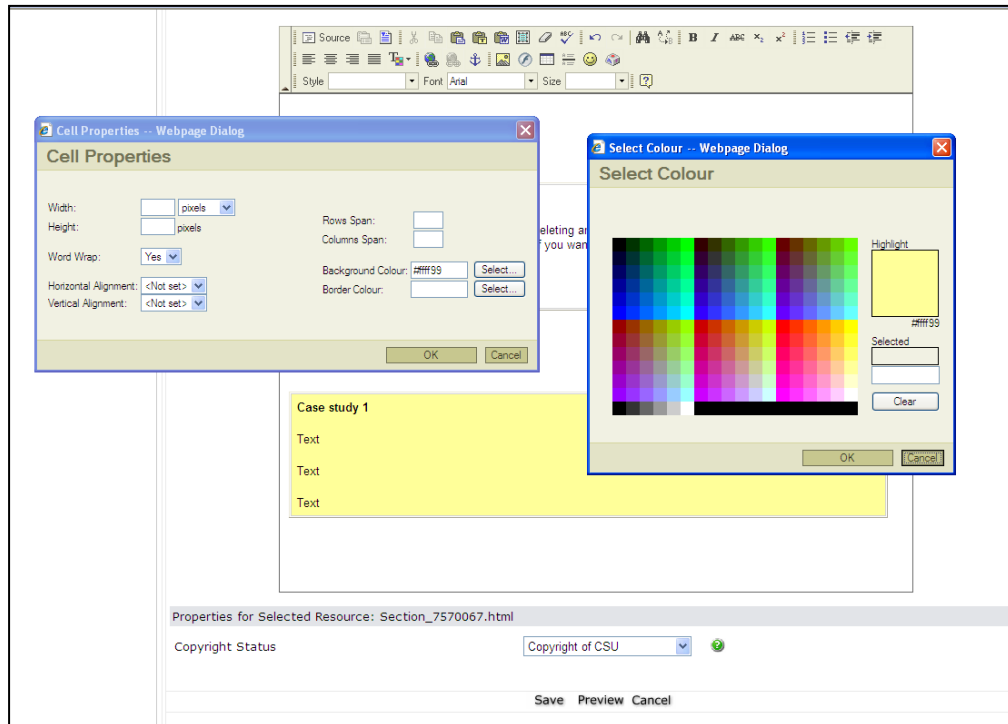
- All icons loaded as modules content (click Manage, Manage content, then upload the files)



- Include examples of a table (when inserting table set width at 100 per cent), an illustration (use insert image on menu bar, you'll be prompted to upload the image to modules content, and you'll need to set the width you want).



- an 'example' or 'case study' box (for example below: add table, one row, one column, set width at 100 percent, right click in table and select cell properties, choose background colour, this one is #ffff99)



You can adapt this to suit the study guides required for your course development.

Creating a study guide from the basic template

The staff member responsible for creating the study guide begins with the basic template, deleting modules and adding sections as required. Headings are added to the section and text, images, tables etc. can be either uploaded using copy and paste, or text can be input directly. As each sections already includes an activity table it can be duplicated using copy and paste if more are required, or deleted if not required. The same applies to the tables and example box. Icons are exchanged for the correct one using the insert image tool in the edit menu.

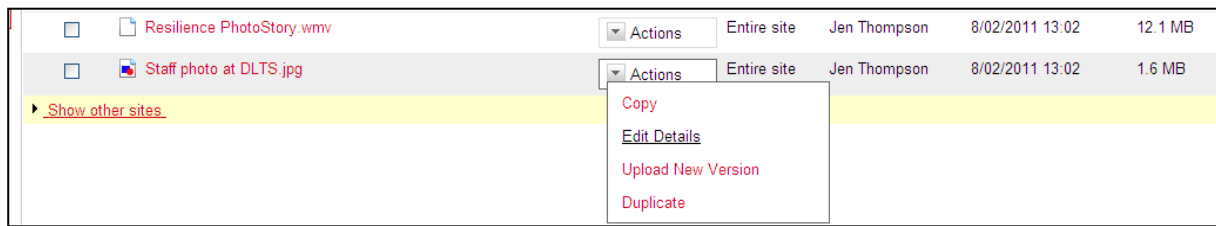
Production support

LTS staff can support the production of online study guides by:

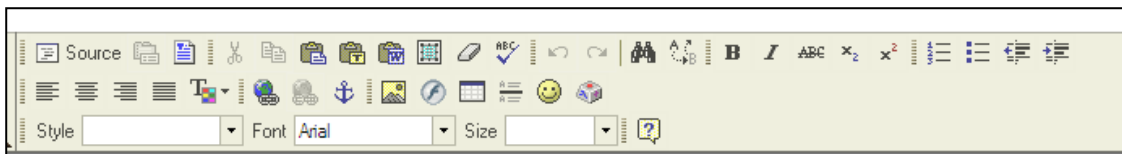
- Preparing the template
- Uploading text and images
- Creating and checking links to websites and readings
- Uploading resources to DOMS and linking to the resources

How to link to resources

- Upload the file to Resources using 'Add' – 'Upload Files'. Once the file is uploaded, select 'Edit Details'.
- Towards the bottom of the Edit Details page is a Web Address (URL).



- Copy this URL and return to the relevant Modules section (*alternatively, right click on the link and 'copy shortcut'*).

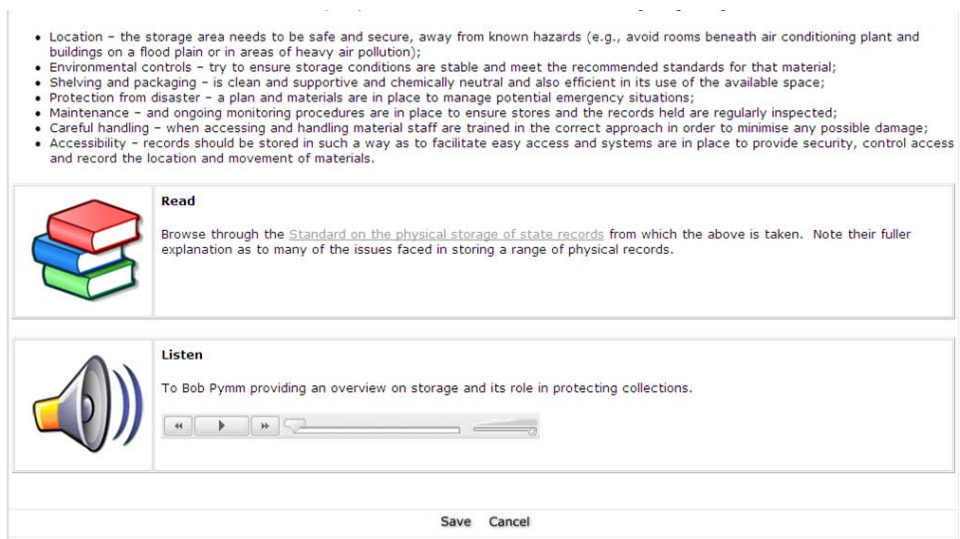


- Paste the URL into the correct section within Modules, ensuring that you use the Hyperlink tool in the FCK editor.

How to embed audio

Google Reader MP3 Player

Google Reader has an inbuilt MP3 player that is similar to Gmail player but it also works on non-Google websites. This player has volume controls, no Google branding and it auto-detects the duration of the music file so your readers know how long the song will last. Here's an example of what the player looks like in the Modules tool, followed by the HTML embed code:



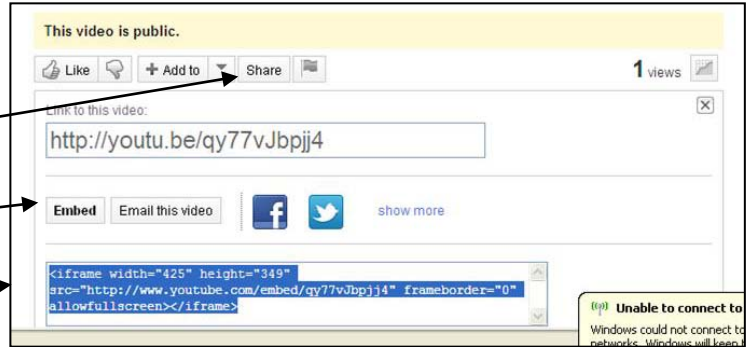
To use this MP3 player on your website or blog, copy-paste the following code and replace the MP3_FILE_URL with the link to your MP3 file.

```
<embed type="application/x-shockwave-flash" flashvars="audioUrl=MP3_FILE_URL"
src="http://www.google.com/reader/ui/3523697345-audio-player.swf" width="400" height="27"
quality="best"></embed>
```

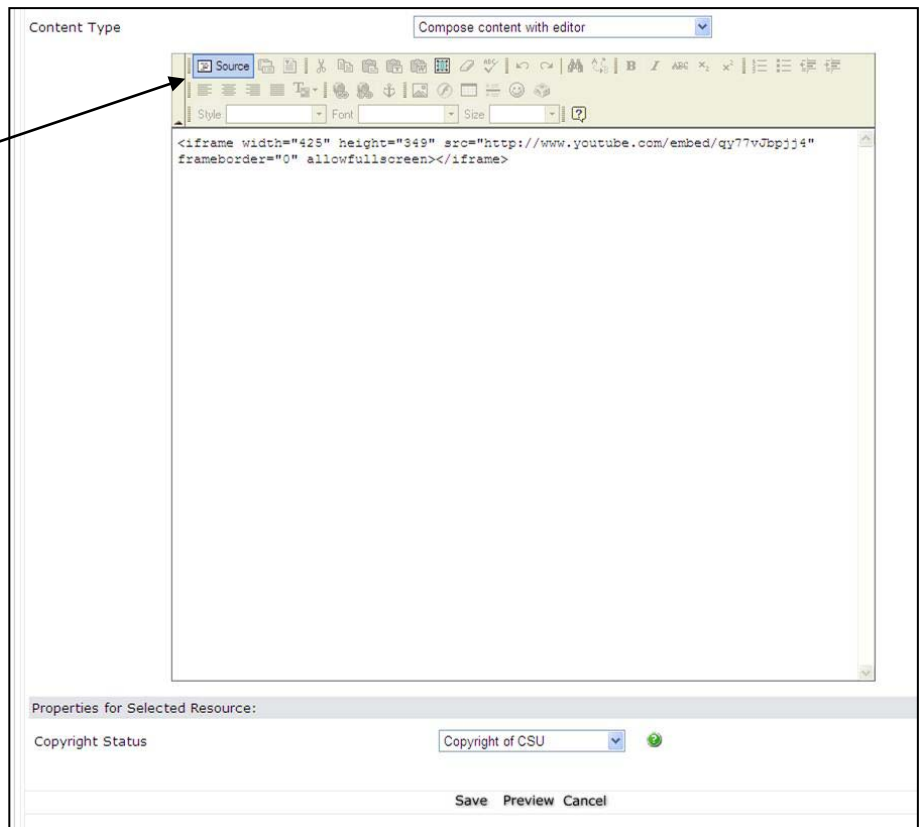
How to embed video

Embedding Youtube

- Create video files (it's simple to do this on your computer's web cam). Upload the file to resources or modules then create hyperlink.
- Or locate the video you wish to use in YouTube
- Open the YouTube video
- Click Share
- Then Embed
- Then copy the highlighted link that appears

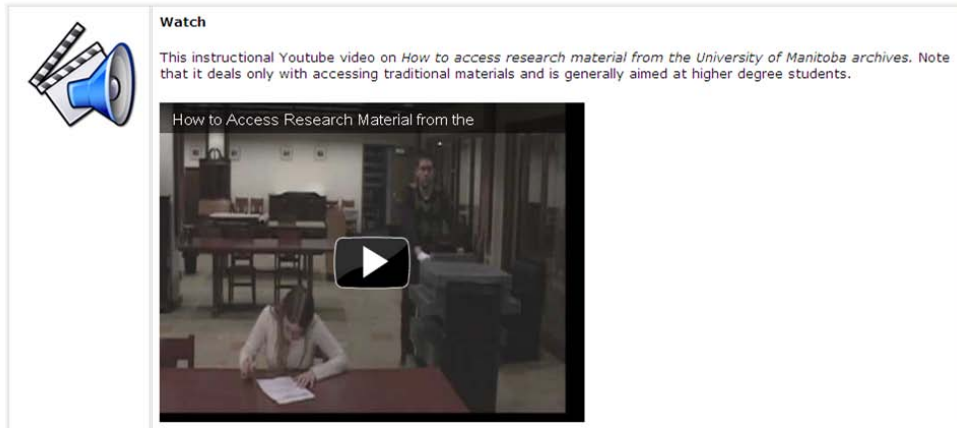


- Open your module in author mode click on "Source" paste the embed video code into your module and save
- **Where do I paste the code?** If you want the code to appear in a table, then the source code in an activity table with the video icon, it will look similar to this:



```
<p>&nbsp;</p><p><table cellpadding="1" cellspacing="1" border="1" width="100%"><tbody><tr><td width="10%">&nbsp;</td><td><p>&nbsp;<strong>Watch</strong></p><p><strong>EMBED VIDEO CODE HERE</strong></p></td></tr></tbody></table></p>
```

Here is an example of a youtube video embedded in the Modules tool.



Watch

This instructional Youtube video on *How to access research material from the University of Manitoba archives*. Note that it deals only with accessing traditional materials and is generally aimed at higher degree students.

How to Access Research Material from the

[Prev](#) | [Table Of Contents](#) | [Next](#)

Embedding a *WMV (windows media files) and *SWF (flash) files into CSU Modules

1. Save the WMV files or all the flash files (see note below) into the resources section of Interact
2. Copy the code relevant below into a Word document
3. When you require the URL to insert into the code click the action button beside the *.wmv file or *.swf in the resources section and open the Edit section.
4. Copy the URL and then paste into the bold section of the code in Word between the quotation marks, remove the hyperlink
5. Open your module and click Source and locate where the movie/Flash is to be located, copy and paste the new code with your URL included between the quotation marks, Save and bingo it works! For the *Swf file you will need to go to View or preview to see it work.

Code for WMV (*copy and paste this code*)

```
<embed height="576" type="application/x-ms-wmv" width="720" src="paste your copied video file url from Resources marks here"></embed>
```

NB I found that I could change the size by altering the height and width in proportion.

Embedding Flash (and PPT converted to Flash)

A ppt can be embedded into a module by converting it to a swf (flash file) by using the free software from iSpring at http://www.ispringsolutions.com/free_powerpoint_to_flash_converter.html The software adds another ribbon to PPT and the conversion is simple, instructions are on the website.

Once it is converted the 3 files are then uploaded to a folder created in Resources in Interact. They are *.swf, *.js and *.html

Code for Flash (*copy and paste in this code*)

```
<embed height="576" type="application/x-shockwave-flash " width="720" src="Add the URL here"></embed>
```

NB again note that the height and width can be adjusted to suit.

Part 4: User guides

The FCK Editor User's Guide can be found at http://docs.fckeditor.net/FCKeditor_2.x/Users_Guide

There is a version of the Sferyx User's Manual and links to FAQ at <http://www.sferyx.com/htmleditorapplet/installation.htm>.